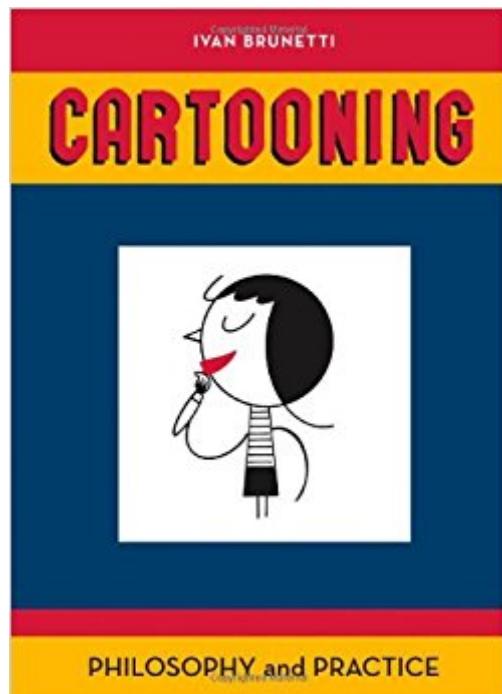


The book was found

Cartooning: Philosophy And Practice



Synopsis

The best cartooning is efficient visual storytelling— it is as much a matter of writing as it is of drawing. In this book, noted cartoonist and illustrator Ivan Brunetti presents fifteen distinct lessons on the art of cartooning, guiding his readers through wittily written passages on cartooning terminology, techniques, tools, and theory. Supplemented by Brunetti's own illustrations, prepared specially for this book, these lessons move the reader from spontaneous drawings to single-panel strips and complicated multipage stories. Through simple, creative exercises and assignments, Brunetti offers an unintimidating approach to a complex art form. He looks at the rhythms of storytelling, the challenges of character design, and the formal elements of comics while composing pages in his own iconic style and experimenting with a variety of tools, media, and approaches. By following the author's sophisticated and engaging perspective on the art of cartooning, aspiring cartoonists of all ages will hone their craft, create their personal style, and discover their own visual language.

Book Information

Paperback: 88 pages

Publisher: Yale University Press; Reprint edition (March 29, 2011)

Language: English

ISBN-10: 0300170998

ISBN-13: 978-0300170993

Product Dimensions: 5.5 x 0.3 x 7.4 inches

Shipping Weight: 3.5 ounces (View shipping rates and policies)

Average Customer Review: 4.4 out of 5 stars 28 customer reviews

Best Sellers Rank: #27,695 in Books (See Top 100 in Books) #6 in Books > Comics & Graphic Novels > Graphic Novels > Anthologies #8 in Books > Arts & Photography > Drawing > Cartooning > Anime & Cartoons #187 in Books > Arts & Photography > Graphic Design

Customer Reviews

"A simple yet sophisticated guide . . . inculcate[s] a sense of cartoons as an essentially literary form." —Wall Street Journal "A simple yet sophisticated guide . . . [with] a warm sense of humor." —Wall Street Journal "[Brunetti] comes across as that one, quirky, transformative teacher who brings a subject to life . . . enormously empowering. . . . More than any other instructional book, Brunetti's has the potential to create cartoonists." —Bill Kartalopoulos, Publishers Weekly "Brunetti has given the cartooning world something very similar to

what Strunk & White gave to prose with their Elements of Style. . . . Keep it right next to your desk where you can find it at a moment's notice." •Tim O'Neill, PopMatters.com "Brunetti has given the cartooning world something very similar to what Strunk & White gave to prose with their Elements of Style. . . . keep it right next to your desk where you can find it at a moment's notice." •Tim O'Neill, PopMatters.com "A definitive new guide to crafting comics." •Jenna Marotta, Chicago magazine "[Cartooning] is full of Brunetti's brand of self-effacing, wry perspectives on life and art, and it's also a complete starter's guide to creating comics. . . . I am not a cartoonist, nor an aspiring cartoonist, but I found several chapters in Cartooning applicable to anyone who lives a creative life." •Jason Fouberg, Newcity Art "Not everyone can be Charles Schulz or Ivan Brunetti, but if you give your time and best efforts to the program laid out in Cartooning: Philosophy and Practice, you might be more of yourself." •Bob Duggan, Big Think "The goal of this book is to fuse elements of both writing and drawing into another form altogether: cartooning. We will use pictures as words and words as pictures. If you follow the advice presented herein, you will begin to see the world through the eyes of a cartoonist." •from the Introduction "This is the best book ever written, as far as I'm concerned. . . . It's the best book I've ever read on cartooning, and it's so generous. It's like, anybody can do this. The book is so good." •Lynda Barry, cartoonist

Ivan Brunetti has published several graphic novels and taught courses on editorial illustration and comics at the University of Chicago and Columbia College Chicago. His drawings have appeared in the New Yorker, the New York Times Magazine, and McSweeney's, among other publications, and he served as editor for Yale University Press's two-volume Anthology of Graphic Fiction, Cartoons, and True Stories.

As a way of jump-starting your creative processes around the art of cartooning, look no further than this wonderful little volume by Ivan Brunetti which guides the would-be cartoonist directly to the 'heart' of a good cartoon in a few well chosen and effective exercises. If you're looking for a detailed manual on technique, penmanship or colouring, please look somewhere else. But, if you need a complete makeover on the very spirit of cartooning then this book is absolutely ESSENTIAL.

I am working my way through the lessons in this book. The emphasis is on developing your own visual and manual fluency, where other books start with heads and eyes and expressions. The

result, then, is much richer than the "anybody can cartoon" genre, which teaches the tired old conventions. I think I would not recommend this book to pure beginners -- better for students who need to take a fresh approach with their intermediate or advance beginner skills.

This is a clear, concise, & accessible book for all interested in cartooning. Brunetti provides instructions and a coursework style presentation which allows the reader to develop their own style of artistry. Very enjoyable.

Things look bigger and you assume they are thicker when you see them on the internet. But this little book packs a lot of good ideas into few pages. I only hold back one star because I am a tough grader and would have liked more. Especially more cartoons and images, though the ones included are very rewarding. I agree with Brunetti's concept of what a cartoon is and am right on board with the creative process he coaches you to try to go for, including spontaneity and making use of happy accidents. His writing is at a level that makes this fun to read. Again, I only wish there was more of it here. I especially got a laugh out of his take on political cartoons, which I disagree with but the way he wrote it had me laughing out loud.

This is a well written and useful book by a brilliant but humble individual. Brunetti doesn't yammer on or show off without instructing. He gets right down to business and offers helpful insights and a series of carefully devised consecutive exercises. A great investment packed with practical info for its small size for any artist or cartoonist.

Some ramblings serving as intro take up first half of "book". Remaining part: the "philosophy" part is rather his personal views, truism and ramblings; as such valid, but are they important/ interesting/ helpful? The practice part is extremely narrow and driven by his opinions. Only week 4 had a useful idea, that is it.

Brunetti comes at cartooning with a unique and no-frills attitude. There are NO "How to" parts, no sketch-set-ups and the like, but there are some excellent philosophies of cartooning and many fun and exciting sketch exercises. In no way a "how to cartoon" book, but an enriching little text just the same.

Very good it's a class book that I didn't realize or read about. Gives you a very good run down of

how to comic and it's the best

[Download to continue reading...](#)

Cartooning: Cartooning 1: Learn the basics of cartooning (How to Draw & Paint) Manifesto for Philosophy: Followed by Two Essays: "the (Re)Turn of Philosophy Itself" and "Definition of Philosophy" (Suny Series, Intersections, Philosophy and Critical Theory) Cartooning: Philosophy and Practice Blank Comic Book 2-in-1. Strip & Basic: Blank Cartooning Paper & Comic Panelbook for Kids, Young Graphic Novelists, or Drawing Beginners, to Practice ... (Creative Art Talent Templates) (Volume 4) Animation Lab for Kids: Fun Projects for Visual Storytelling and Making Art Move - From cartooning and flip books to claymation and stop-motion movie making (Lab Series) Blitz the Big Book of Cartooning: The Ultimate Guide to Hours and Hours of Fun Creating Funny Faces, Wacky Creatures, and Lots More! The Everything Cartooning Book: Create Unique And Inspired Cartoons For Fun And Profit (Everything®) Cartooning the Head and Figure How to Draw Animaniacs Cartoons for Kids Step by Step Book 1: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 1) Trade Secrets: Rowland B. Wilson's Notes on Design for Cartooning and Animation (Animation Masters Title) How to Draw Animaniacs Cartoons for Kids Step by Step Book 2: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 2) How to Draw Animaniacs Cartoons for Kids Step by Step Book 4: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 4) How to Draw Animaniacs Cartoons for Kids Step by Step Book 3: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 3) How to Draw Animaniacs Cartoons for Kids Step by Step Book 5: Cartooning for Kids and Beginners (How to Draw 90s Cartoons) (Volume 5) Drawing and Cartooning 1,001 Caricatures (Perigee) Cartooning the Landscape Animation 1: Learn to Animate Cartoons Step by Step (Cartooning, Book 1) Cartooning: The Ultimate Character Design Book Modern Cartooning: Essential Techniques for Drawing Today's Popular Cartoons Cartooning Animals

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)